## TO SELECT A PRESET:

Enter keypad mode. (The LED on the 3-digit display should be above the "keypad mode" arrow.) Use the preset select arrows or enter number on numeric keypad. (If you are in edit mode, use the preset up/down arrows, and then press "enter/recall").

## TO CHANGE PARAMETERS:

Enter "edit mode". (Press mode switch. The LED over the "edit mode" arrow will start blinking.) Use parameter select and value arrow keys to pick parameters and adjust their values.

## TO STORE PRESETS:

Select a preset, make any desired changes. While in edit mode, use the preset select arrows to pick a memory location between 101 and 200. Press "store."

## TO ADD EFFECTS TO A PRESET:

Pick a preset. Enter edit mode. Press "add effect". The 1st effect will appear on the LCD. To add that effect, press "enter/recall." If you wish to add more effects, continue pressing the "add effect" button. The choices of effects will appear on the LCD. To delete, use same procedure with "delete effect" button, pressing a parameter up/down arrow key will take you out of add/delete menu.

## TO EDIT A TITLE:

Enter edit mode. Press "title edit." Use parameter keys to select letters for customizing titles. While "title edit" is displayed in the LCD, the "add" and "delete" effect keys can be used to insert a space or delete a letter. To leave title edit mode, push "title edit" button.

## MIDI/UTILITY FUNCTIONS:

Enter edit mode. Press "MIDI/Utility." Use parameter keys to view functions. To leave MIDI/Utility, press the "MIDI/Utility" button.

## TO CREATE YOUR OWN PRESET:

Select a memory location above 100. Enter edit mode. Use the add effect button to view available effects. For each desired effect, press enter/recall.

## USER NOTES:

1. For reverb only - use reverb group 3 - it is the most dense and complex.
2. When using flange or chorus, use reverb group 1. It's less complex nature will not overpower the modulation of the other effects.
3. Reverb and Gate Groups 3, Pitch Transposing, and Stereo DDL use the most processing power.
4. To make either set of arrow keys operate at hyperspeed, press one arrow key and then hold down the other key.
5. Touching the "mode" switch will take you out of any of the edit functions and back to keypad (preset) mode.
```
REVERB #1 HALL
02 REVERB #2 ROOM
03 REVERB #3 VOCAL
04 REVERB #4 PLATE
05 EARLY REFLECT #1
06 EARLY REFLECT #2
07 STEREO DELAY
08 STEREO ECHO
09 VOCAL DOUBLER
10 VOCAL IMAGER
11 REV + VOC DELAY
12 REV + VOCAL ECHO
13 RVRS REV + DELAY
14 GATED REVERB #1
15 GATED REVERB #2
16 GATE REV+REVERB
17 REVERSE REVERB
1 8 \text { PITCH TRANSPOSER}
1 9 \text { PTR SHIFT 5th UP}
20 MICRO PTR SHIFT
21 OCTAVE SHIFT
22 PITCH SHIFT DBLE
23 STEREO CHORUS A
24 STEREO CHORUS B
25 STEREO FLANGE A
26 STEREO FLANGE B
27 TAPE ECHO
28 STEREO ECHOREC
29 VIBRATO
30 DELAYED VIBRATO
31 TREMOLO
32 SYMPHONIC
33 CHOIR
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34 TWIN VOICES
35 SOFT SLAP ECHO
36 STEREO PHASE
37 FLANGE \& REV A
38 FLANGE \& REV B
39 GATED FLANGE+REV
40 DELAY + REVERB
41 TAP DELAY + REV
42 CHORUS + REV A
43 CHORUS + REV B
44 CHORUS+GATE REV
45 STER DL $Y+$ CHOR A
46 STER DLY+CHOR B
47 STER DLY+FLAN A
48 STER DLY+FLAN B
49 CHORUS+DLY+REV
50 FLANGE+DLY+REV
51 DEATH FLANGE
52 BARBER POLE FLAN
53 SPACE SHIFT
54 ARPEGGIATED FLAN
55 ROTATING LESLIE
56 CONCERT LESLIE
57 ECHOING CHORUS
58 VARIPITCH CHORUS
59 CHORUS VIBRATO
60 CATHEDRAL REVERB
61 CONCERT REVERB
62 STUDIO PLATE REV
63 CHOIR LOFT REV
64 CHURCH HALL REV
65 AMBIENT PERCUSS.
66 CONCERT GATE REV

67 STUDIO PLATE GAT
68 THUNDER SNARE
69 WAREHOUSE SNARE
70 SNARE IN SHOWER
71 STRATO KILLER
72 STER METAL GUITR
7312 STRING GUITAR
74 GUITAR DREAM
75 SILKY STRAT
76 THRASH FLANGE
77 BLUES MAN GUITAR
78 ICE GUITAR
79 60's ROCK
80 ER REF+CHORUS
81 ER REF+FLANGE
82 ER REF +DELAY
83 PREDELAYED REV
84 PREDELAYED GATE
85 ECHOVERB
86 PANNING DELAY
87 IMAGED CHORUS
88 IMAGED FLANGE
89 PANNING CHOIR
90 DRY SWEEP SLOW
91 DRY SWEEP FAST
92 REV+DELAY+PAN
93 IMAGED REVERB A
94 IMAGED REVERB B
95 PING PONG DELAY
96 MULTI-TAP PAN
97 REV +M -TAP P-PONG
98 REVERSE REV+PAN 99 GATE REV P-PONG 100 MUTE

## EFFECTS TABLE

- EQUALIZATION
- FLANGING (2 TYPES)
- CHORUSING (2 TYPES)
- PITCH TRANSPOSING (3 TYPES)
- STEREO PANNER (15 SPEEDS)
- MONO DELAY (2 TYPES)
- REVERB (12 ALGORITHMS)
- GATED REVERB (12 ALGORITHMS)
- TAPPED DDL (18 ALGORITHMS)
- REGENERATED DDL (2 TYPES)
- STEREO DDL (2 TYPES)

